* what do I want to learn or understand better?

I would like to better understand the way the app will be structured in the end. I would also like to gain a better understanding of how to work with XML.

* how can I help someone else, or the entire team, to learn something new?

Like previous weeks, I will try to encourage proper use of the agile way of working and try to make sure everyone understands how the process works. I will also try to keep a good understanding of the MVVM structure, so that I can contribute without screwing things up, and so that I can help my teammates when they are merging with my code.

* what is my contribution towards the team’s use of Scrum?

Like last week, I have reflected around the processes and tried to contribute towards a better use of the Scrum framework. When we made the user stories, I influenced the team towards slicing them up the way scrum suggests. I also pushed for planning poker.

* what is my contribution towards the team’s deliveries?

I coded two user stories; the navigation bar in the bottom of the screen and implemented the rating system for reviews.